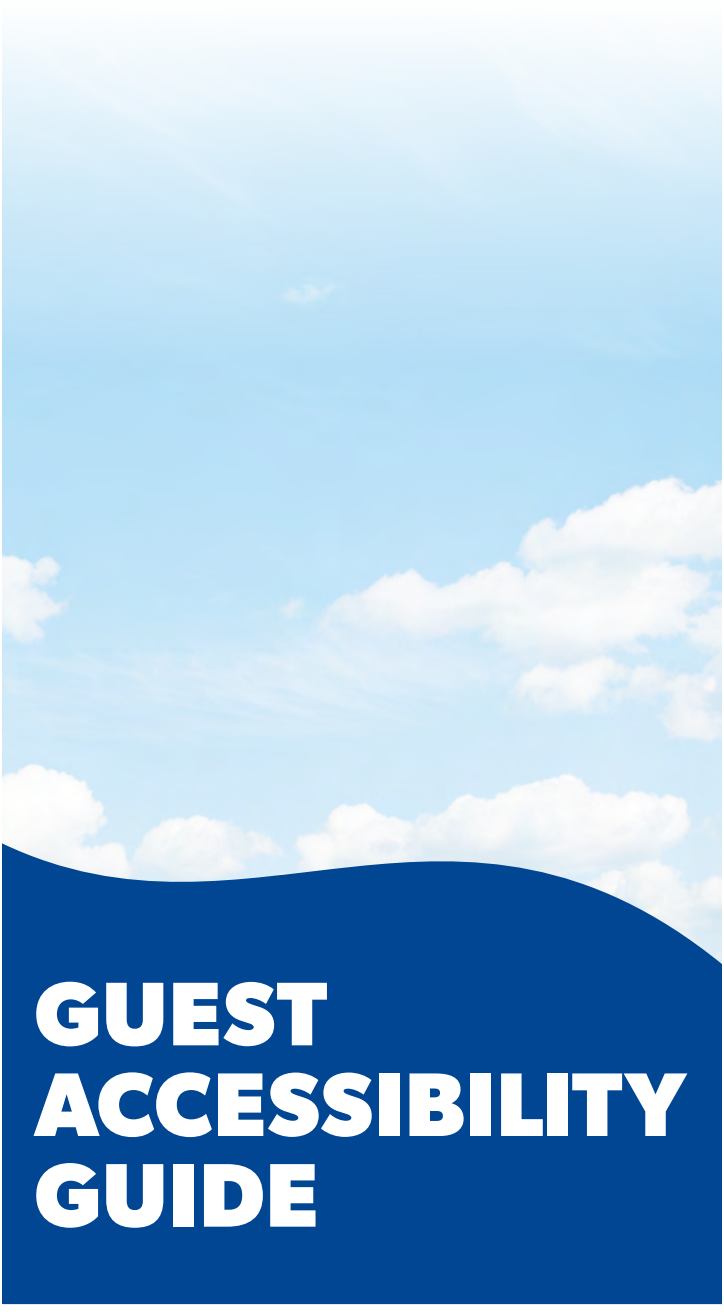
Six Flags®
GREAT ADVENTURE



GUEST ACCESSIBILITY GUIDE

WELCOME TO Great Adventure!

We are glad you are here! At Great Adventure, we are proud to have earned one of the best safety records in the industry. We are committed to providing our Guests with a safe environment. We want our Guests to have a safe and enjoyable day. We continually strive to improve our facilities.

Many amusement park rides incorporate safety systems designed by the manufacturer to accommodate people of average physical stature and body proportion. These safety systems may place restrictions on the ability of an individual to safely experience the ride. Guests of larger or smaller size, Guests who have a history of heart, back, or neck trouble, Guests who are pregnant, Guests who have had recent surgery, or Guests with casts, braces, restrictive devices, or disabilities may not be safely accommodated by these systems. For example, height requirements are based on the size needed for the safety restraints to function properly and the level of maturity usually associated with a certain height.

The Attraction Accessibility Program has been developed using our past experiences and our evaluation of each ride in both normal and emergency operating conditions. We also work closely with the manufacturer of each ride and our policies incorporate the manufacturers' guidelines as well as the requirements of the Americans with Disabilities Act. We hope that this Guide will help Guests make the best choices to ensure a safe and enjoyable experience at the park. Our goal is to safely and efficiently accommodate the needs of all Guests, including individuals with disabilities.

Our prime consideration is the ability of each person to endure the dynamics of a ride without risk of injury to that person or other Riders. If you have a suggestion for an improvement or have questions not answered in this brochure, please stop at the Ride Information Center. If you feel that you or a member of your party may be affected by this policy, you are encouraged to visit the Ride Information Center to obtain a list of rides you can safely ride. Your Rider Access Form will provide information for our Team Members to help accommodate you.

RIDE SAFELY

State law requires that each Rider must obey all written warnings and directions regarding any ride and refrain from behaving in a reckless manner which may cause or contribute to injury to the Rider or others. Failure to comply is a violation of law and subject to penalty under the New Jersey Code of Criminal Justice pursuant to N.J.S.A. 5:3-36.1. Violators may be subject to a fine of up to $1,000 and imprisonment of up to six months.

While all amusement attractions have associated risks, certain individuals are at increased risk for injury from these attractions. Carefully evaluate each attraction to determine if you or members of your party can safely participate. We reserve the right to deny access to a ride to anyone who we feel may not be able to safely experience the ride or may be a hazard to other Riders.

A Safety Guide sign is posted at every ride entrance and Alternate Access entrance. These signs provide height requirements, health restrictions, ride ratings, ride accessibility, and special instructions regarding the ride. Please review these signs prior to accessing the ride and ensure to follow all instructions provided.

In general, all Guests should be in good health and free from any conditions, known or unknown, that might be aggravated by riding. If you have any doubt about your ability to safely experience a ride, we urge you to consult with our staff at the Ride Information Center. Remember, if you suspect your health could be at risk for any reason, or you could aggravate a pre-existing condition of any kind, **DO NOT RIDE**.

Generally, Guests must have the ability to brace themselves upright in the seat and support their head and neck during the ride movements. Guests using wheelchairs will have to transfer from their wheelchair to the ride unit by themselves or assisted by a member of their party in order to be able to ride. You should plan your visit with someone who can physically help you when necessary.

As a Guest, you are responsible for your own safety. Please read this guide and all instructional signage before riding. Listen to and follow all operator instructions. Any person who intentionally removes a safety restraint, violates a park safety policy, or appears to be under the influence of alcohol or chemical intoxicants will be removed from the park without refund. **For your safety, do not enter an unauthorized area for any reason.**You may be seriously injured if you enter an unauthorized area.

Before riding, please note all safety warnings for each ride. In general:

- Follow all proper Rider positioning until the ride comes to a complete stop.
- All restraint systems, including lap bars, shoulder harnesses, and seatbelts, must be positioned, fastened, and tightened at all times.
- Due to the nature of our rides, backpacks, purses, electronics, stuffed animals, jewelry, and other loose items are not permitted on most rides. Glasses must be secured. Smaller items may be secured in cargo pockets or waist packs as long as they do not interfere with the restraint system. In addition, smaller items may be left in a locker or with a non-Rider. Great Adventure is not responsible for lost or stolen items. You are responsible for your personal property.
- Due to the nature of our rides, picture taking, cell phone, or electronic usage while riding is prohibited on most rides.
- Keep all parts of your body inside the ride unit at all times.
- Shirt, shoes, and shorts/pants are required on most amusement park rides.
- Finish food and drink before boarding.
- Smoking, including e-cigarettes, is not permitted in Six Flags Great Adventure.

RIDE RATING SYSTEM

A Ride Rating System has been designed which provides a scale for rating the thrill factor of each ride. The intent is to provide a scale to guide park Guests in determining which attractions to ride based on their own experience level, physical condition, and abilities.

Each ride/attraction is placed into one of five categories:

CATEGORY		DESCRIPTION
Low Thrill Rides	1	Rides that are generally calm and gentle in nature.
Mild Thrill Rides	2	Rides that generally have low speeds with gentle motion and braking. Rides have smooth transitions with some changes in elevation and speed.
Moderate Thrill Rides	3	Rides that generally have low to medium speeds and/or heights with moderate motion and braking. Riders may encounter unexpected changes in direction and/or speed during portions of the ride.
High Thrill Rides	4	Rides that generally have medium to high speeds and/or heights with moderate to rapid braking. Riders may encounter unexpected changes in speed, direction, and/or elevation.
Aggressive Thrill Rides	5	Rides that generally have one or more of the following: high speeds and/or heights, aggressive and unexpected forces, and rapid directional or elevation change. Riders will encounter many unexpected rapid changes in speed, direction and/or elevation.

KEY TO SYMBOLS

These symbols, along with the ride ratings, are used to define our rides on the following pages.

	Ambulatory
	Accommodates wheelchair
	Transferable
	Must be accompanied by Supervising Companion of proper height to ride
	Must be accompanied by a child to ride/participate
	Must be at least this height to ride
	Maximum speed of ride
	Cannot be any taller than this to ride/participate
	Maximum height of ride
	Prohibited for Guests with back trouble
	Prohibited for Guests with heart trouble or high blood pressure
	Prohibited for Guests with neck trouble
	Prohibited for pregnant Guests
	Prohibited for Guests who have had recent surgery

ACCESS SYMBOLS

Symbols indicate boarding procedures for each ride and are defined below



Accommodates wheelchair
This symbol is used to identify rides where Riders may remain in their wheelchair.



Transferable
This symbol identifies rides that can accommodate Guests who are able to transfer from the wheelchair to the ride unit by themselves or assisted by a member of their party.



Ambulatory
This symbol identifies rides where Guests must be able to walk independently or be assisted by a member of their party.

DEFINITIONS

Every ride entrance lists height requirements and special instructions regarding the ride. Great Adventure uses the following terms:



Ability to hold on or brace: Ability to use one's arms to maintain a grasp on an assist bar and support one's body during normal and emergency procedures on a ride and to use one's legs to brace to maintain a seated position during the forces of the ride.



Hand-held Infant: Hand-held infants are children who are unable to independently walk or maintain seated postural control and will only be able to ride the following rides with a Supervising Companion: *Bugs Bunny* Camp Carousel on the Chariot and the Giant Wheel.



Supervising Companion: Many of our rides have height requirements that allow a Guest under that requirement to ride with a Supervising Companion. A Supervising Companion is a Companion who is at least 54" in height and approximately 14 years of age, who meets all other criteria for riding, and who will assist their Companion in complying with safe participation instructions. Supervising Companions are responsible for ensuring that the accompanied Rider remains seated properly where applicable and follows all rules and regulations. The Supervising Companion must be seated in the same seat (row) as the Rider who needs accompaniment and can accompany the number of Riders for which the seat is designed. For example, if a seat is designed for three people, the Supervising Companion can accompany two Riders.

HEALTH RESTRICTIONS



Each ride is evaluated against five primary health restrictions. These restrictions are:

- Back Trouble
- Heart Trouble/High Blood Pressure
- Neck Trouble
- Pregnancy
- Recent Surgery

If you are in doubt about your ability to safely experience a ride or would like more information, please review the information for each attraction in this Guest Assistance Guide, or review the Safety Guide and all warning signs posted at each ride entrance and Alternate Access Entrances.

PREGNANCY

Guests who know or believe they may be pregnant should follow all rules, guidelines, and restrictions listed for each ride. Those who are pregnant should not ride a ride that specifically lists pregnancy as a Rider restriction. Please closely review all rules and guidelines at the entrance of each ride.

Guests who are pregnant may ride *Bugs Bunny* Camp Carousel on the Carousel and the Giant Wheel.

HEIGHT REQUIREMENTS

Height requirements and specific instructions are posted at the entrance to each attraction. Guests may be officially measured at the Ride Information Center or Premium Experience Center. The measured Guest will be given a wristband to indicate their height range. Wristbands are not required to ride. They are intended to make your wait in line shorter by streamlining the Guest height measurement process.

To accurately measure Guests, a height measuring device may be used during the height-measuring process. This device may come into contact with the Guest's head for a brief period.

For the safety of Guests, shoes that do not contribute excessively to the Guest's height are required. For example, a Guest is not permitted to wear platform shoes to help meet a height requirement. Great Adventure reserves the right to ask that shoes be removed to ensure that a Guest's height is not being artificially enhanced or manipulated.

ATTRACTION ACCESSIBILITY PROGRAM

We are proud of our reputation for accommodating Guests with disabilities through our Attraction Accessibility Program. To provide equal access for all Guests, we have developed a program which allows Guests with mobility restrictions or cognitive impairment to access attractions. Information about where Guests access the ride is posted on each attraction's Safety Guide sign. All Guests are required to meet all riding requirements for every attraction, including height and health restrictions, in order to safely ride/participate.

The Guest with a mobility restriction or cognitive impairment should visit the Ride Information Center upon their arrival at the park to express their inability to wait in the regular line. Some questions are asked to ensure that the Guest has the required physical criteria in order to safely experience attractions. Following that conversation, the Ride Information Center Team Member will provide the details needed to participate in the program.

Guests with mobility restrictions or cognitive impairments who request reasonable accommodations are encouraged to obtain the IBCCES Individual Accessibility Card (IAC) by registering at **accessibilitycard.org** or via the Accessibility Card mobile App. The registration process requires the information listed below be uploaded into a secure online portal. Once a Guest has filled out the online application and uploaded necessary documentation into a secure online portal, they will be able to access their digital Accessibility Card. Guests will present the IBCCES Accessibility Card to the Ride Information Center upon their arrival at the park to express their accommodation needs. Some questions are asked to ensure that the Guest has the required physical criteria in order to safely experience attractions. Following that conversation, the Ride Information Center Team Member will provide the details needed to participate in the program.

Note: Only IBCCES can issue the IBCCES Accessibility Card, and not Great Adventure.

CASTS AND BRACES

Guests with casts and/or braces will be restricted from riding rides where the cast or brace will not fit inside the ride unit or where it will present a hazard to the Guest or others. Guests with full arm (elbow restricted) and full leg (knee restricted) casts or braces are restricted from most rides. We suggest you delay your visit until the cast is removed.

The following chart displays the cast and brace rules for all rides and attractions.

C Must ride in a chariot
F Cast/brace must fit safely in the ride unit
Y May ride with the condition

GREAT ADVENTURE	Braced Arm Cast	Broken Collar Bone	Cervical Collar or Neck Brace	Foot Lower Leg Cast	Forearm Cast	Full Arm Cast	Full Leg Cast
Air jumbo	F	Y		Y	Y	F	
Air safari	F			Y	Y	F	F
Barnstormer					F		
Barrels O' Fun				Y	Y		
Batman							
Buccneer		Y		F	F		
Bugaboo				Y	F		
Bugs Bunny Camp Carousel	F	Y	Y	Y	Y	F	C
Bugs Bunny Ranger Pilots	F	Y		F	Y	F	
Carousel	F	Y	Y	Y	Y	F	F
Daffy Duck Hot Air Balloons				F	Y		
El Toro				Y	Y		
Enchanted Teacups				Y	Y	F	F
Fender Benders				Y	Y		
Flying Scooters				Y	Y	F	F
Giant Wheel	F	Y	Y	Y	Y	F	F
HARLEY QUINN: Crazy Train							
Hypno Twister				Y	Y		
Houdini's Great Escape				Y	Y		
Jersey Devil Coaster				Y	Y		
Jolly Roger					Y		
JUSTICE LEAGUE™: Battle for Metropolis				Y	Y		
Lil' Devil					Y		
Medusa							
Nitro							
Porky Pig Camp Wagons	F	Y		Y	Y	F	F
Raja's Rickshaws				Y	Y		F
Roaring Rapids				Y	Y		
Runaway Mine Train				Y	Y		
Saw Mill Log Flume				Y	Y		
Scrambler				Y	Y	F	F
Skull Mountain				Y	Y		
Sky Screamer				Y	Y		F
Sky Zooma				Y	Y		
Sling Shot				Y	Y		
Storm Chaser				Y	Y		
SUPERMAN™: Ultimate Flight							
Super Roundup				Y	Y		
Tango				Y	Y		
THE DARK KNIGHT™: Coaster				Y	Y		
THE FLASH™: Vertical Velocity				Y	Y	F	
THE JOKER™				Y	Y		
Tree Top Hopper					Y		
Wile E. Coyote Canyon Blaster					Y		
Wave Swinger					Y		
WONDER WOMEN™: Losso of Truth				Y	Y		

PROSTHESIS

Guests with any type of Prosthesis should not ride unless they can ensure the device is properly secured and will remain in place during the ride on most Attractions. Guests must also be able to maintain proper riding posture. Prosthetic devices with exposed metal parts are prohibited on most attractions. Guests are encouraged to visit the Ride Information Center for assistance before riding to ensure a safe experience.

Guests with Prosthesis are advised to consult with the Six Flags Great Adventure Supervisory Team for guidance during their visit.

The following chart displays the Prosthesis rules for all rides and attractions.

Y May ride with the condition

GREAT ADVENTURE	Leg Prosthetics	Arm Prosthetics
Air Jumbo	Y	Y
Air safari	Y	Y
Barnstormer	Y	Y
Barrels O' Fun		
BATMAN™ the Ride		
Buccneer	Y	Y
Bugaboo	Y	Y
Bugs Bunny Camp Carousel (CHARIOT)	Y	Y
Bugs Bunny Camp Carousel (HORSE)	Y	Y
Bugs Bunny Ranger Pilots	Y	Y
Carousel	Y	Y
Daffy Duck Hot Air Balloons	Y	Y
El Toro		
Enchanted Teacups	Y	Y
Fender Benders	Y	Y
Flying Scooters	Y	Y
Giant Wheel	Y	Y
HARLEY QUINN: Crazy Train		Y
Hypno Twister		Y
Houdini's Great Escape	Y	Y
Jersey Devil Coaster		
Jolly Roger	Y	Y
"JUSTICE LEAGUE™: Battle for Metropolis"	Y	
Lil' Devil		
Medusa		
Nitro		
Porky Pig Camp Wagons	Y	Y
Raja's Rickshaws	Y	Y
Roaring Rapids	Y	Y
Runaway Mine Train		
Saw Mill Log Flume	Y	Y
Scrambler	Y	Y
Skull Mountain		
Sky Screamer		
Sky Zooma	Y	Y
Sling Shot		
Storm Chaser	Y	Y
SUPERMAN™: Ultimate Flight		
Super Roundup		Y
Tango	Y	Y
THE DARK KNIGHT™: Coaster		
THE FLASH™: Vertical Velocity	Y	
THE JOKER™		
Tree Top Hopper	Y	Y
Wile E. Coyote Canyon Blaster	Y	Y
Wave Swinger		
WONDER WOMEN™: Losso of Truth		

RIDE DEVICES

Guests with disabilities may be eligible to ride select attractions using a body harness provided by the park. Guests should visit the Ride Information Center for assistance and to determine eligibility.

For safety reasons, certain attractions may require the removal of medical devices or prosthetics that are not securely fastened to the Rider's body. These devices may interfere with safety restraints, prevent proper riding posture, or pose hazards to the Guest or others.

On rides equipped with removable seats, Guests using wheelchairs may transfer directly to the ride vehicle. Ride attendants and Guest service staff are available to assist with questions or specific requirements regarding harnesses, mobility aids, or prosthetic devices.

Safety is the park's highest priority. To ensure an enjoyable and safe experience, Guests who do not meet specific Rider requirements, including those related to harnesses and mobility aids, may be restricted from participating.

Additional lists are available for:

- Transfer devices, when requested, can be used to assist a Guest out of a wheelchair and into a ride unit. The following rides are equipped with a transfer device: Hypno Twister, THE JOKER™, WONDER WOMEN™, and JUSTICE LEAGUE™: Battle for Metropolis.
- Stabilizing devices, when requested, can be used at designated rides to prevent the ride unit from swaying during loading and unloading. These devices may further assist Riders in transferring from their wheelchair to the ride unit.
- Body Harnesses, when requested, allow certain Guests with disabilities the ability to ride if they meet the ride criteria. The following rides are **NOT** equipped with a body harness: Roaring Rapids, Super Round up, Saw Mill Log Flume, and Fender Benders.

For additional guidance, Guests are encouraged to consult the park guide or speak with a Ride Attendant or Ride Information Supervisor.

ADDITIONAL INFORMATION

Our goal is to make Great Adventure as enjoyable and barrier-free as practical. Listed below are some of the services we offer. Please feel free to suggest areas in which we might improve in the future.

Shuttle Buses

An ADA accessible bus is available for transportation for all three properties at Great Adventure.

Family Services

A space for nursing mothers is available at First Aid and Lost Parents. Baby changing areas and a Companion restroom can be found in most restrooms. Please feel free to ask a Team Member for directions to these locations or review a park map.

First Aid

Our First Aid Building/Station/Center located behind Garden State Grill is staffed from park open to park close. Medical equipment storage and refrigeration for Guests with medication is offered at First Aid.

Hearing Needs

If you require American Sign Language (ASL) interpreting services, we can provide them with at least seven days advance notice for live show venues, and/or to accompany you for the day. To arrange ASL services, please visit **sixflags.com/greatadventure/plan-your-visit/accessibility** and fill out a request form under **Guests with a Hearing or Visual Impairment**.

Parking

Accessible parking is available on a first-come, first-served basis within the main parking lots of the park. When you arrive at the parking toll booths, ask a Team Member for instructions regarding where to proceed to the accessible parking lot. Both auto and van accessible spaces are provided. A valid disabled persons parking placard or license plate must be displayed at all times while parked in the designated accessible parking area. If the designated accessible parking area is full at the time of your arrival, members of your party may be dropped off at the main pick-up/drop-off area, near the main entrance to the park. Proper vehicle identification must be displayed. Security Officers on duty are authorized to ticket and/or tow vehicles that do not display proper identification. Please ask a Team Member for directions to additional parking areas.

Quiet Room

Great Adventure offers a Quiet Room located at Ranger Station for family members or caregivers to take a break and reduce sensory stimulation.

Restrooms

Private restroom facilities for Guests needing the assistance of a Companion are available across from the Sky Screamer next to the THE FLASH™: Vertical Velocity pathway.

Rider Swap

The Rider Swap program allows one Supervising Companion to stay with non-Riders while the rest enjoy the ride. Upon their return, they can switch with the waiting Supervising Companion, who can ride without joining the regular queue. For more information, visit the Ride Information Center.

Service Animals

Service animals are welcome at Great Adventure. A service animal is defined as a dog that has been individually trained to do work or perform tasks for a person with disabilities. Examples of such work or tasks include: guiding people who are blind; alerting people who are deaf; pulling a wheelchair; alerting; and protecting a person who is having a seizure; reminding a person with mental illness to take prescribed medications; calming a person with Post Traumatic Stress Disorder (PTSD) during an anxiety attack; or performing other duties. Service animals are working animals, not pets. The work or task a dog has been trained to provide must be directly related to the person's disability. Dogs whose sole function is to provide comfort or emotional support do not qualify as service animals.

Service animals must be house broken, controlled with a restraining device, and display appropriate behavior at all times while on our property. Guests whose service animal demonstrates aggressive and/or inappropriate actions toward a Guest or Team Member will be directed to remove the animal from the park. There is a limit of one service animal per Guest.

Due to the nature of most rides, service animals must remain with a non-riding member of your party. We are not permitted to take control of your service animal. Service animals may be taken on *Bugs Bunny* Camp Carousel, Giant Wheel, and the Carousel. Service animals must be leashed, under the owner's control, fit on the floor of the ride vehicle, and seated on the floor, not the ride seat. They may also attend the performances. They are permitted to walk through the park areas, including scare zones. Guests may take advantage of our Rider Swap policy for staying with the service animal. Visit the Ride Information Center for more information.

Due to the nature of this attraction and to ensure the safety of both our guests and our animals, service animals are not permitted within the Wild Safari or on the Safari Off Road Adventure.



A Service Animal "Relief Area" is located in the grassy area next to by the Bridge between El Toro and Medusa and by THE JOKER™ next to the lake. Owners are responsible for disposing of their animal's waste. Please look for this designated sign:

Special Dietary Needs
Although outside food and beverages are not allowed in the park, individuals who have special diets or need items due to a medical condition may bring small coolers to accommodate such needs. Please visit Guest Services for more information.

Wheelchairs & Electric Convenience Vehicles
A limited supply of wheelchairs, electric convenience vehicles (ECV), and strollers are available for rent at Rentals by Resort services However, since wheelchairs, ECVs, and strollers are rented on a first-come, first-served basis and cannot be reserved in advance, we urge Guests to bring their own. Rentals are also available at the park while supplies last.

Wheelchairs, ECVs, and strollers may not be taken out of the park gates or to the parking lot. However, a park Associate will be happy to provide any assistance you may need at that time. For any Guest using a personal Segway, please stop by Guest Services prior to entering the park. Manual wheelchairs are available at ride locations with wheelchair lifts if weight exceeds the max capacity of 400lb.

Safari off Road Adventure will require Guests to transfer from their motorized wheelchairs or EVCs to a non-motorized wheelchair located at the attraction.

GUESTS USING WHEELCHAIRS & ECVS

Guests who choose to use a wheelchair or ECV, we require a safe speed be maintained while traveling in the park. Wheelchairs and ECVs cannot be accommodated on rides and attractions. Please refer to the individual ride and attraction descriptions in the back of this guide for more specific information.

On most rides where Guests in wheelchairs can be accommodated, Guests will need to leave their wheelchairs to be seated. In most cases, a wheelchair may be left in a designated position on or near the ride platform or walkway near the ride. Almost every ride is wheelchair accessible.

Safari off Road Adventure will require Guests to transfer from their motorized wheelchairs or EVCs to a non-motorized wheelchair located at the attraction.

If in doubt about your ability to safely experience a ride, we urge you to consult with our staff at the Ride Information Center. Great Adventure personnel are not trained in transferring Guests from wheelchairs to ride units and are not permitted to do so. You should plan your visit with someone who can physically help you when necessary.

EVACUATIONS

Evacuations may be required due to mechanical reasons, weather conditions, or a power interruption. If an evacuation is required, Riders may need to maneuver across catwalks, from the highest point of the ride, and down steeply inclined catwalks or steps. Ride units may also stop at the top of a lift or on the ride course. Certain evacuations may require Riders to use additional safety equipment during the process. Remain seated until given instructions. If an evacuation from a ride/attraction is required, Riders requiring assistance during the ride evacuation may be escorted last in order to expedite the ride evacuation process. If so, you accept any risk due to delayed evacuation if we need to physically lift or lower you.

GUESTS OF A LARGER SIZE

All restraint systems, including lap bars, shoulder harnesses, and seatbelts must be positioned and fastened properly to allow Guests to ride. Due to restraint system requirements, Guests of larger size (in terms of height, weight, and/or proportions) may not be accommodated on some of our rides.

Our larger Guests may experience difficulty on: El Toro, Hypno Twister, Nitro, SUPERMAN™: Ultimate Flight, THE FLASH™: Vertical Velocity, THE DARK KNIGHT™ Coaster, WONDER WOMAN™: Lasso of Truth, The Jersey Devil Coaster, and THE JOKER™.

Maximum [and minimum] weight limits can be found under the individual rides in this guide and on the Rider Safety Guide Signs at the entrance to rides with restrictions.

If you are concerned whether or not you can be accommodated safely on a ride, you may enter the ride via the exit to ensure the restraints function properly prior to waiting in line. The rest of your party may wait for you outside the exit.

A test seat is located at the ride entrance(s) of: BATMAN™: The Ride, El Toro, Jersey Devil Coaster, THE JOKER™, Medusa, Nitro, SUPERMAN™: Ultimate Flight, and WONDER WOMEN™: Lasso of Truth.

The manufacturer requires a maximum Guest height on the following rides:

Maximum 76": THE FLASH™: Vertical Velocity

Maximum 77": THE JOKER™

Maximum 77": Skull Mountain

Maximum 80": WONDER WOMAN™: Lasso of Truth

LOOSE ARTICLES

Most rides cannot accommodate loose articles including cell phones, hats, cameras, purses, backpacks, basketballs, umbrellas, beverage containers, electronic devices, etc. Items must be safely secured in cargo pockets, a waist pack, in a bin on the ride platform, in a locker, or with a non-Rider. Great Adventure is not responsible for lost, stolen, or damaged items.

Extra or bulky clothing, backpacks, and anything else that could potentially be between the Rider and the restraint will not be allowed. The restraint mechanism must be secured snugly against the Rider's body.

Loose articles are not permitted in the line of THE FLASH™: Vertical Velocity, Jersey Devil Coaster, THE JOKER™, and El Toro and must be stored in a locker or with a non-Rider. **For safety reasons, cell phone usage, taking pictures, and filming on rides are prohibited.**

Glasses must be secured on all rides. On THE FLASH™: Vertical Velocity, Jersey Devil Coaster, THE JOKER™, and El Toro, glasses must be secured by an athletic strap or they cannot be worn on the ride.

Hearing devices and other electronic devices may be damaged by water at water rides and attractions. Please take necessary precautions to protect hearing devices on all rides. Sensory headphones or helmets may be accommodated on select rides. Please see a Team Member for more details.

Any non-compliance that results in damage or injury to a person or property will result in consequences up to and including prosecution.

LOST & FOUND

All items found at Great Adventure are turned in to building by Sky Screamer. If you lose an item on a ride, we will search for the article as soon as possible. In order to keep the ride in operation, an immediate search may not be possible. Lost articles may be reported at SixFlags.com/lost-and-found.

FOR YOUR SAFETY, DO NOT ENTER UNAUTHORIZED AREAS TO RETRIEVE LOST ARTICLES. You can be seriously injured if you enter an unauthorized area.

MAGNETIC FIELDS ON RIDES

Magnetics are used at the following attractions: El Toro, Nitro, THE FLASH™: Vertical Velocity, THE DARK KNIGHT™ Coaster, The Jersey Devil Coaster, THE JOKER™. Guests with medical devices sensitive to magnetic fields (pacemakers, hearing aids, etc.), should consider these factors when deciding to ride.

OXYGEN TANKS

Due to the dynamic nature of rides, portable oxygen tanks are only permitted on the following rides Bugs Bunny Camp Carousel, The Giant Wheel, and Carousel. The tank must fit safely in the ride unit and not interfere with the ride restraint system. For your convenience, the park's First Aid station(s) will be able to appropriately store your additional oxygen tanks during your visit.

Some rides can accommodate smaller personal oxygen equipment. Personal oxygen equipment that can be secured around the waist, or with a strap that can be worn over the shoulder of one arm and under the other arm, may be permitted as long as the contents of the equipment housing can be contained. The equipment must allow the restraint mechanism to be secured snugly against the Rider's body. The equipment must not prevent Riders from properly sitting in the ride unit with their back and shoulders against the seat back. At no time may the equipment be between the Rider and the seat or the restraint. Riders must be free to hold on during the ride; therefore, nothing may be in their hands while riding.

Personal Oxygen Equipment are only permitted on *Bugs Bunny* Camp Carousel on the Chariot, The Giant Wheel, and Carousel.

STROBE LIGHTING & SPECIAL EFFECTS

Many attractions utilize special effects, including but not limited to: haze and other atmospheric effects; scents; areas of low lighting; loud music; sound effects; strobe lighting; and other specialty lighting. Guests with medical conditions that may be impacted by these special effects are advised not to participate in these attractions. Attractions utilizing these effects include: THE DARK KNIGHT™ Coaster; Houdini's Great Escape; and JUSTICE LEAGUE™: Battle for Metropolis.

PROPER ATTIRE

For the safety and enjoyment of our guests, everyone is to adhere to proper dress attire, as most rides require each Guest ride with shirts, shorts, and shoes. Loose clothing (including scarves and other free-flowing clothing) must be fully secured or removed to prevent any interference with the ride restraint system. Loose clothing (including scarves, ponchos, and other free-flowing clothing), must be significantly secured or removed to prevent any interference with the ride restraint

system. On El Toro, Nitro, SUPERMAN™: Ultimate Flight, THE FLASH™: Vertical Velocity, THE DARK KNIGHT™ Coaster, The Jersey Devil Coaster, THE JOKER™, BATMAN™: The Ride, Medusa, Runaway Mine Train, HARLEY QUINN™: Crazy Train, Lil' Devil, and Sling Shot, WONDER WOMEN™: loss of truth, loose clothing will be required to be removed in their entirety.

Loose fitting shoes may only be removed before riding Hypno Swinger, Nitro, SUPERMAN™: Ultimate Flight, THE JOKER™, BATMAN™: The Ride, Medusa, Sky Screamer, Sling Shot, Wave Singer, and WONDER WOMEN™: loss of truth.

Changes to swimwear is not permitted in Great Adventure

RIDER CRITERIA

Our Attraction Accessibility Program is designed to allow Guests to participate in the enjoyment of our attractions as much as possible. The program was developed by analyzing the physical and mental attributes required to safely ride each attraction. It is our policy to allow anyone to ride who meets all these requirements and is not a hazard to themselves or others. We continue to evaluate and update our Attraction Accessibility Program as necessary. The evaluation of each attraction considered the following criteria:

Independent seated postural.
The Guest must have the body and spinal control to sit upright without the aid of other people or devices. The Guest must also have sufficient muscle control to support their head, neck, and upper torso during the course of the ride, including the dynamic motion of the ride. Certain ride units such as carousel horses require the ability to form a saddle posture with the Guest's thighs.

Appropriate center of gravity.
The Guest's body must have the appropriate weight distribution for that ride.

Ability to hold on with one functioning arm.
Guests must have one functioning arm that exhibits good grip control, the ability to brace, and is strong enough to allow the Guest to maintain proper riding position throughout the duration of the ride. A functioning arm may be a natural arm or a Prosthesis which can be used for gripping and bracing. Any arm Prosthesis must remain properly secured under the dynamic forces of the ride. Due to manufacturer requirements, some rides may exclude Prosthesis.

Ability to hold on with two functioning arms.
Guests must have two functioning arms that exhibit good grip control, the ability to brace, and are strong enough to allow the Guest to maintain the proper riding position throughout the duration of the ride. A functioning arm may be a natural arm or a Prosthesis which can be used for gripping and bracing. Any arm Prosthesis must remain properly secured under the dynamic forces of the ride. Due to manufacturer requirements, some rides may exclude Prosthesis.

Ability to brace self with one functioning leg.
Guests must have one functioning leg to be used for bracing the body during the course of the ride. A functioning leg may be a natural leg or a Prosthesis used for bracing the body during the course of participation and maintaining balance when entering and exiting a ride unit. Any leg Prosthesis must remain properly secured under the dynamic forces of the ride. Due to manufacturer requirements, some rides may exclude Prosthesis.

Ability to brace self with two functioning legs.
Guests must have two functioning legs to be used for bracing the body during the course of the ride. A functioning leg may be a natural leg or a Prosthesis used for bracing the body during the course of participation and maintaining balance when entering and exiting a ride unit. Any leg Prosthesis must remain properly secured under the dynamic forces of the ride. Due to manufacturer requirements, some rides may exclude Prosthesis.

Minimum of two functioning extremities.
Guests must have a minimum of two functioning extremities (two legs, two arms, or one arm and one leg) to brace themselves during the ride and assist in entering and exiting the ride unit.

Minimum of three functioning extremities.
Guests must have a minimum of three functioning extremities (two legs and one arm or two arms and one leg) to brace themselves (with tripod bracing) during the ride and assist in entering and exiting the ride unit.

Minimum of four functioning extremities.
Guests must have four functioning extremities (two legs and two arms) to brace themselves during the ride and assist in entering and exiting the ride unit.

Ability to enter/exit the attraction within specified parameters without endangering self or others.
Guests must be able to enter and exit the ride without jeopardizing themselves or others and to assist with their own evacuation, if necessary. This may include special arrangements such as entering through the Alternate Access Entrance or having someone aid in boarding. For the safety of our Associates and Guests, Associates are instructed not to perform any lifting of Guests.

Appropriate observed behavior.
Guest demonstrates appropriate observed behavior indicating a willingness and ability to participate and/or follow Guest requirements. Appropriate observed

behavior may include, but not be limited to, maintaining proper riding position, attention and compliance to safety instructions, proper use of all ride safety equipment, and willingness to participate.

Guests have a duty to:

- Exercise good judgment
- Act in a responsible manner while using amusement rides
- Not participate while under the influence of alcohol or drugs
- Properly use all ride safety equipment provided

RIDES

The following descriptions are designed to give you information on the type of actions caused by various rides. Each of the following attractions will identify the restrictions according to the criteria itemized above. **In order to participate on most attractions, Guests must have seated postural control, appropriate center of gravity, appropriate observed behavior, and the ability to enter and exit the ride safely.** Specific exceptions or qualifications to those four criteria will be noted in the information provided below. If you have been authorized for Alternate Access, follow the directions listed under each ride.

Air Jumbo 2



*Guests must be at least 48" tall to ride alone **or** accompanied by a Supervising Companion. Hand-held Infants are not permitted.*

A gentle, circular ride with some up and down motion.

Restraint System: A shared seatbelt secures all Riders in the row across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of two functioning extremities; Riders must possess one functioning arm extremity and one functioning leg extremity. Casts may not restrict the Rider from bending the elbow or knee, and may not restrict the restraints in any way. Guests with a cervical collar, neck brace, or broken collarbone are not permitted to ride. Riders who do not meet the extremity requirements may be able to ride Air Jumbo by utilizing a Supplemental Restraint Harness, if all other requirements are met.

Rider Access: Alternate access is available at the ride exit. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of stepping up and over the side of the ride unit.

Air Safari 2



*Guests must be at least 48" tall to ride alone **or** accompanied by a Supervising Companion. Hand-held infants are not permitted. This ride only accommodates one adult per row.*

A slow-moving circular ride with mild up and down motion.

Restraint System: A shared seatbelt secures all Riders in the row across the thighs and pelvis.

Rider Criteria: Guests must have one functioning arm and have sufficient lower extremities to ensure the ride restraint system adequately restrains them. Guests with a cervical collar, neck brace, or broken collarbone are not permitted to ride. Leg cast/brace must fit safely inside ride unit. Alternatively, Guests with certain amputations may be able to ride with the use of a separate full body harness, provided the Guest has remaining leg and arm residual limbs to be secured by the harness. Guests should check with Guest Services to determine if they are eligible to ride using the full body harness.

Rider Access: Alternate Access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a Companion, and be capable of elevating themselves up into the seat.

Barrels O' Fun 4



Guests must be 59" tall to ride alone OR between 48"-59" tall and accompanied by a Supervising Companion.

Maximum Weigh – 630LB per car.

Four seat roller coaster cars that traverse a steel track while rotating freely 360 degrees.

Restraint System: A shared lap bar and seatbelt secures all Riders in the row across the thighs and pelvis. Due to the nature of the restraint, this ride may not accommodate guests of a larger size.

Rider Criteria: Guests must have a minimum of three functioning extremities; one functioning arm and two functioning legs. Prostheses are not permitted on the ride. Casts may not restrict the Rider from bending the elbow or knee, and may not restrict the restraints in any way. Guests with a cervical collar, neck brace, or broken collarbone are not permitted to ride. Riders who do not meet the extremity requirements may be able to ride Barrels O' Fun by utilizing a Supplemental Restraint Harness, if all other requirements are met.

Rider Access: Alternate access is mainstreamed via the ride Fast Lane entrance. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of elevating themselves up into the seat. Please do not use the ride restraints for support while entering and exiting.

Barnstormer 2



*Guests must be at least 42" tall to ride alone **or** accompanied by a Supervising Companion. Hand-held Infants are not permitted.*

A moderate ride/attraction with an elevated circular motion.

Restraint System: A shared lap bar secures all Riders across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of two functioning extremities; Riders must possess one functioning arm extremity and one functioning leg extremity. Arm Cast may not restrict the Rider from bending the elbow, and may not restrict the restraints in any way. Leg cast are not permitted. Guests with a cervical collar, neck brace, or broken collarbone are not permitted to ride. Riders who do not meet the extremity requirements may be able to ride Barnstormer by utilizing a Supplemental Restraint Harness, if all other requirements are met.

Rider Access: Alternate access is available at the ride exit. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of stepping up and over the side of the ride unit.

Batman™: The Ride 5



Guests must be at least 54" tall to ride.

A high-speed, inverted, looping roller coaster that turns Riders upside down. Riders will experience changes in speed and direction, weightlessness, and rapid movements from side-to-side.

Restraint System: A shoulder harness with a between-the-legs safety belt secures each Rider over the head and across the chest. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size. A test seat is located at the ride entrance which can be used to ensure proper fit and comfort prior to waiting in line.

Rider Criteria: Guests must have a minimum of three extremities; One functioning arm that includes a hand and two legs. Two functioning arms including hands are sufficient if the Guest has a normal center of gravity and sufficient lower extremities to ensure the ride restraint system adequately restrains them. Both legs must include the knee. Guests with a cervical collar, neck brace, or broken collarbone are not permitted to ride. Guests with certain amputations may be able to ride with the use of a separate full body harness provided the Guest has remaining leg and arm residual limbs to be secured by the harness. Prosthesis are not permitted. Casts are not permitted on this ride.

Rider Access: Alternate access is mainstreamed via the ride Fast Lane entrance. Guest using a manual or electric wheelchair or an ECV should proceed to the exit. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of elevating themselves up into the suspended seat. Please do not use the ride restraints for support while entering and exiting.

Buccaneer 3



*Guests must be at least 42" tall to ride alone **or** accompanied by a Supervising Companion. Hand-held infants are not permitted.*

A ship ride that swings like a pendulum. Riders will experience weightlessness and rapidly changing forces and direction.

Restraint System: A shared lap bar secures all Riders in the row across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of three functioning extremities. One functioning arm extremity and two functioning leg extremities. Guests with a cervical collar, neck brace, or broken collarbone are not permitted to ride. Riders who do not meet the extremity requirements may be able to ride Buccaneer by utilizing a Supplemental Restraint Harness, if all other requirements are met.

Rider Access: Alternate access is mainstreamed via the ride THE FLASH™ pass entrance. Guest using a manual or electric wheelchair or an ECV should proceed to the exit. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of elevating themselves up into the seat. Please do not use the ride restraints for support while entering and exiting.

Bugaboo 1



Guests must be under 54" tall to ride. Hand-held infants are not permitted.

A ride around a track with gentle turns.

Restraint System: A shared seatbelt secures all Riders in the row across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of two functioning extremities; Riders must possess one functioning arm extremity and one functioning leg extremity. Casts may not restrict the Rider from bending the elbow or knee, and may not restrict the restraints in any way. Guests with a cervical collar, neck brace, or broken collarbone are not permitted to ride. Riders who do not meet the extremity requirements may be able to ride Bugaboo by utilizing a Supplemental Restraint Harness, if all other requirements are met.

Rider Access: Alternate access is available at the ride exit. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of stepping up and over the side of the ride unit.

Bugs Bunny **Camp Carousel (Chariot)** 1



Guest over 54" may accompany Riders by standing next to the horse (between two horses) or by sitting on the chariot.

A ride that slowly moves in a circular manner with a mild up and down motion.

Restraint System: A shared seatbelt secures all Riders in the row across the thighs and pelvis.

Rider Criteria: There are no extremity requirements to ride on the chariot. Guests who do not have independent seated postural control, an appropriate center of gravity, or appropriate observed behavior must ride in a chariot with a Supervising Companion. Guests with a full leg cast must be seated in a chariot.

Rider Access: Alternate access is available at the ride exit.

Bugs Bunny **Camp Carousel (HORSE)** 1



*Guests must be under 54" tall to ride alone **or** 36" tall **and** accompanied by a Supervising Companion.*

A ride that slowly moves in a circular manner with a mild up and down motion.

Restraint System: An individual seatbelt secures each Rider across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of two functioning extremities. One functioning arm extremity and one functioning leg extremity and one leg to the knee in order to ride a horse. Casts may not restrict the Rider from bending the elbow or knee, and may not restrict the restraints in any way. Guests with a cervical collar, neck brace, or broken collarbone are not permitted to ride. Riders who do not meet the extremity requirements may be able to ride *Bugs Bunny* Camp Carousel by utilizing a Supplemental Restraint Harness, if all other requirements are met.

Rider Access: Alternate access is available at the ride exit. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of stepping up and over the side of the ride unit.

Bugs Bunny **Ranger Pilots** 2



*Guests must be at least 36" tall **and** less than 54" tall to ride.*

Counter-clockwise up-down motion controlled by Rider.

Restraint System: An individual seatbelt secures each Rider across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of two functioning extremities; Riders must possess one functioning arm extremity and one functioning leg extremity. Casts may not restrict the Rider from bending the elbow or knee, and may not restrict the restraints in any way. Guests with a cervical collar, neck brace, or broken collarbone are not permitted to ride. Riders who do not meet the extremity requirements may be able to ride Bugs Bunny Ranger Pilots by utilizing a Supplemental Restraint Harness, if all other requirements are met.

Rider Access: Alternate access is available at the ride exit. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of stepping up onto a platform.

Carousel 1



*Guests must be at least 42" tall to ride alone **or** accompanied by a Supervising Companion. Hand-held infants are not permitted.*

A ride that slowly moves in a circular manner with a mild up and down motion.

Restraint System: An individual seatbelt secures each Rider across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of one functioning extremities. One functioning arm extremity and the ability to straddle a horse/rooster. Leg cast above the knee are not permitted to ride. Riders who do not meet the extremity requirements may be able to ride Carousel by utilizing a Supplemental Restraint Harness, if all other requirements are met.

Rider Access: Alternate access is available at the ride exit. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of stepping up onto a platform. Service animals are permitted to ride. Service animals must be leashed, under the owner's control, fit on the floor of the ride vehicle, and seated on the floor, not the ride seat.

Daffy Duck Hot Air Balloons 2



*Guests must be at least 42" tall to ride alone **or** accompanied by a Supervising Companion. Hand-held infants are not permitted.*

A ride that rises while rotating and has independently spinning cars.

Restraint System: A shared seatbelt secures all Riders in the row across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of two functioning extremities; Riders must possess one functioning arm extremity and one functioning leg extremity. Casts may not restrict the Rider from bending the elbow or knee, and may not restrict the restraints in any way. Guests with a cervical collar, neck brace, or broken collarbone are not permitted to ride. Riders who do not meet the extremity requirements may be able to ride *Daffy Duck* Hot Air Balloons by utilizing a Supplemental Restraint Harness, if all other requirements are met.

Rider Access: Alternate access is available at the ride exit. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of stepping up and over the side of the ride unit.

El Toro 5



Guests must be at least 48" tall to ride.

A high-speed ride with sudden acceleration, steep drops, and sudden stops.

Restraint System: An individual lap bar and seatbelt secures each Rider across the thighs and pelvis. The lap bar must be in firm contact with the pelvis and upper thighs. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size or smaller size.

Rider Criteria: Riders must possess one naturally fully formed and functioning arm extremity and two naturally fully formed and functioning leg extremities. Prostheses are not permitted on the ride. Casts may not restrict the Rider from bending the elbow or knee, and may not restrict the restraints in any way. Guests with a cervical collar, neck brace, or broken collarbone are not permitted to ride. Riders who do not meet the extremity requirements may be able to ride El Toro by utilizing a Supplemental Restraint Harness, if all other requirements are met.

Rider Access: Alternate access is mainstreamed via the ride Fast Lane entrance. Guests using a manual or electric wheelchair or an ECV should proceed to the ramp located on the left side of the station, marked with the universal wheelchair symbol. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of elevating themselves up into the seat. Please do not use the ride restraints for support while entering and exiting.

WARNING: This ride utilizes magnetic systems during the ride.

Enchanted Tea Cups 3



*Guests must be at least 42" tall to ride alone **or** accompanied by a Supervising Companion.Hand-held infants are not permitted.*

This is a family ride that travels a circular path while individual seats rotate on an axis.

Restraint System: A door encloses the ride unit.

Rider Criteria: Guests must have a minimum of two functioning extremities; Riders must possess one functioning arm extremity and one functioning leg extremity. Guests with a cervical collar, neck brace, or broken collarbone are not permitted to ride. Riders who do not meet the extremity requirements may be able to ride Enchanted Tea Cups by utilizing a Supplemental Restraint Harness, if all other requirements are met.

Rider Access: Alternate access is available at the ride exit. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of stepping up and over the side of the ride unit.

Fender Benders 4



*Guests must be at least 50" tall to drive. Guests must be between 42" **or** 50" tall **and** accompanied by a Supervising Companion to ride as a passenger.*

A bumper car ride where Riders drive cars one way around a circular track. Riders will experience strong side-to-side movement and rapidly changing direction and forces.

Restraint System: An individual shoulder strap is positioned across the chest and under the arm of each Rider.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm and one functioning leg. Guests who do not demonstrate appropriate observed behavior must be accompanied by a Supervising Companion. Guests with a cervical collar, neck brace, broken collarbone, or braced arm cast are not permitted to ride. Guest with a visual impairment or who are not able to steer and press the accelerator must ride as a passenger with a driver who meets the requirements to drive.

Rider Access: Alternate access is available at the ride exit. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of stepping up and over the side of the ride unit.

WARNING: Avoid head-on collisions.

NOTE: Cars may bump into each other.

NOTE: Please remember that inattentive drivers may bump you from behind. To avoid injury, please use caution while riding and while entering and exiting the ride.

Flying Scooters 3



*Guests must be 44" tall to ride alone **or** 36" tall and accompanied by a Supervising Companion.*

Maximum Weight - 340 lb. per car.

Riders ride in suspended cars that rotate in a circle. Once the ride's speed increases, Riders use a fin on the front of the car to steer the car higher or lower.

Restraint System: A shared seatbelt secures all Riders in the row across the thighs and pelvis. The smaller Rider must sit on the inside seat.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm and one functioning leg. Guests must have a minimum of one full functioning leg (including prosthesis) and one leg amputated below the knee. Guests with a cervical collar or neck brace are not permitted to ride. Guests who do not demonstrate appropriate observed behavior must be accompanied by a Supervising Companion.

Rider Access: Alternate Access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of elevating themselves up into the seat. Please use caution, as the ride unit may shift when entering and exiting.

Giant Wheel 2



*Guests must be at least 42" tall to ride alone **or** accompanied by a Supervising Companion.Hand-held infants are permitted. Single Riders are not permitted.*

A Ferris wheel ride where guests ride in gondolas suspended from the outer rim of the wheel. Riders will experience changes in direction and elevation.

Restraint System: A door encloses the ride unit.

Rider Criteria: There are no extremity requirements to ride on the Giant Wheel. Guests who do not have independent seated postural control, an appropriate center of gravity, or appropriate observed behavior must ride with a Supervising Companion.

Rider Access: Alternate access is mainstreamed via the ride Fast Lane entrance. Guests using a manual or electric wheelchair or an ECV should proceed to the rise exit marked with the universal wheelchair symbol. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of elevating themselves up into the seat. Please do not use the ride restraints for support while entering and exiting. Service animals are permitted to ride. Service animals must be leashed, under the owner's control, fit on the floor of the ride vehicle, and seated on the floor, not the ride.

HARLEY QUINN™ Crazy Train 3



*Guests must be at least 48" tall to ride alone **or** 41" tall **and** accompanied by a Supervising Companion.*

A steel roller coaster with mild drops, bumps, and turns.

Restraint System: A shared lap bar secures Riders across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of three functioning extremities. Riders must possess one functioning

arm extremity and two naturally fully formed and functioning leg extremities. An arm Prosthesis are permitted on the ride. Guests with a cervical collar, neck brace, broken collarbone, braced arm cast, or casts are not permitted to ride. Riders who do not meet the extremity requirements may be able to ride HARLEY QUINN™: Crazy Train by utilizing a Supplemental Restraint Harness, if all other requirements are met.

Rider Access: Alternate access is mainstreamed via the ride Fast Lane entrance. Guests using a manual or electric wheelchair or an ECV should proceed to the ramp located at the ride exit, marked with the universal wheelchair symbol. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of elevating themselves up into the seat. Please do not use the ride restraints for support while entering and exiting.

Houdini's Great Escape 3



*Guests must be at least 48" tall to ride alone **or** accompanied by a Supervising Companion. Hand-held infants are not permitted.*

A moderate ride/attraction with an oscillating, up and down motion.

Restraint System: A shared lap bar secures Riders across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of two functioning extremities; Riders must possess one functioning arm extremity and one functioning leg extremity. Guests with a cervical collar, neck brace, or broken collarbone are not permitted to ride. Riders who do not meet the extremity requirements may be able to ride Houdini's Great Escape by utilizing a Supplemental Restraint Harness, if all other requirements are met.

Rider Access: Alternate access is mainstreamed via the ride Fast Lane entrance. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of elevating themselves up into the seat. Please do not use the ride restraints for support while entering and exiting.

WARNING: This ride contains strobe lighting.

Hypno Twister 4



Guest must be 42" tall to ride.

Maximum Weight - 661 lb. per unit. Maximum Weight - 1200 lb per section

A family thrill ride where gondolas rotate on arms around a horizontal axis in circular motion while rotating clockwise around the center hub. Riders will experience weightlessness, and rapidly changing forces and directions.

Restraint System: A shoulder harness with a between-the-legs safety belt secures each Rider over the head and across the chest. Due to the nature of the restraint, this ride may not accommodate Riders of a larger size.

Rider Criteria: One functioning arm including a hand are sufficient, if the Guest has a normal center of gravity and sufficient lower extremities to ensure the ride restraint system adequately restrains them. Both legs must include the knee. Guests with a cervical collar, neck brace, broken collar bone, full arm cast, braced arm cast, or full leg cast are not permitted to ride. Guests with certain amputations may be able to ride with the use of a separate full body harness provided the Guest has remaining leg and arm residual limbs to be secured by the harness. Guests with any upper extremity prosthesis must ensure the device is properly secured or removed prior to riding. Leg prosthesis are not permitted.

Rider Access: Alternate access is mainstreamed via the ride Fast Lane entrance. Guest using a manual or electric wheelchair or an ECV should proceed to the exit. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of elevating themselves up into the suspended seat. A transfer device is available upon request which may assist a Rider out of a wheelchair and into the ride unit Please do not use the ride restraints for support while entering and exiting.

Jersey Devil Coaster 5



Guests must be at least 48" tall to ride.

A high-speed single rail steel roller coaster turning Riders upside down three times. Riders will experience high accelerations and changes in the longitudinal, lateral, and vertical directions.

Restraint System: An individual lap bar with a safety belt harness secures each Rider over the head, across the chest,

thighs, and pelvis. Due to the nature of the restraint, this ride may not accommodate guests of a larger size. A test seat is located at the ride entrance which can be used to ensure proper fit and comfort prior to waiting in line.

Rider Criteria: Guests must have a minimum of three functioning extremities; one functioning arm with a hand (excluding Prosthesis) and two functioning legs with feet (excluding Prosthesis). Guests with a cervical collar, neck brace, broken collarbone, full arm cast, braced arm cast, or full leg cast are not permitted to ride. Riders who do not meet the extremity requirements may be able to ride Jersey Devil Coaster by utilizing a Supplemental Restraint Harness, if all other requirements are met.

Rider Access: Alternate access is mainstreamed via the ride Fast Lane entrance. Guests using a manual or electric wheelchair or an ECV should proceed to the ramp located in the ride exit, marked with the universal wheelchair symbol. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of elevating themselves up into the seat. Please do not use the ride restraints for support while entering and exiting.

WARNING: This ride utilizes magnetic systems during the ride.

NOTE: Loose articles are not permitted past entrance. They may either be left with a non-rider or be placed in lockers for storage.

Jolly Roger 3



*Guests must be at least 48" tall to ride alone **or** accompanied by a Supervising Companion. Hand-held infants are not permitted. Maximum weight – 330lbs.*

A moderate ride with circulating up-and-down motion.

Restraint System: A shared lap bar and individual seatbelt secures each Rider across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of two functioning extremities; Riders must possess one functioning arm extremity and one functioning leg extremity. Arm Cast may not restrict the Rider from bending the elbow, and may not restrict the restraints in any way. Leg cast are not permitted. Guests with a cervical collar, neck brace, or broken collarbone are not permitted to ride. Riders who do not meet the extremity requirements may be able to ride Jolly Roger by utilizing a Supplemental Restraint Harness, if all other requirements are met.

Rider Access: Alternate Access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a Companion, and be capable of stepping up and over the side of the ride unit.

JUSTICE LEAGUE™: Battle for Metropolis 2



*Riders must be at least 48" to ride alone **or** 42" tall **and** accompanied by a Rider at least 14 years of age and must be seated in the middle or right seat of the row.*

An interactive dark ride with turns and spins.

Restraint System: A shared lap bar secures each Rider across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of three functioning extremities; two functioning arms with a hand (excluding Prosthesis) and one functioning legs with foot (excluding Prosthesis). A leg Prosthesis is permitted on the ride. Guests with a cervical collar, neck brace, broken collarbone, full arm cast, braced arm cast, or full leg cast are not permitted to ride. Riders who do not meet the extremity requirements may be able to ride JUSTICE LEAGUE™: Battle for Metropolis by utilizing a Supplemental Restraint Harness, if all other requirements are met.

Rider Access: Alternate access is mainstreamed via the ride Fast Lane entrance. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of elevating themselves up into the seat.

Please do not use the ride restraints for support while entering and exiting.

WARNING: This ride contains strobe lighting.

Lil' Devil Coaster 3



*Guests must be at least 42" tall to ride alone **or** accompanied by a Supervising Companion. Hand-held Infants are not permitted.*

A junior steel roller coaster with mild drops, bumps, and turns. Riders will experience changes in speed and direction, weightlessness, and rapid movements from side-to-side.

Restraint System: A shared lap bar and seatbelt secures all Riders in the row across the thighs and pelvis. Due to the nature of the restraint, this ride may not accommodate Riders of a larger size.

Rider Criteria: Guests must have a minimum of three functioning extremities. Guests with a cervical collar, neck

brace, broken collarbone, leg cast, full arm cast, or braced arm cast are not permitted to ride. Prostheses are not permitted on the ride. Riders who do not meet the extremity requirements may be able to ride Lil' Devil Coaster by utilizing a Supplemental Restraint Harness, if all other requirements are met.

Rider Access: Alternate access is mainstreamed via the ride Fast Lane entrance. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of elevating themselves up into the seat. Please do not use the ride restraints for support while entering and exiting.

Medusa 5



Guests must be at least 54" tall to ride.

A high-speed, floorless, looping roller coaster that turns Riders upside down multiple times. Riders will experience changes in speed and direction, weightlessness, and rapid movements from side-to-side.

Restraint System: A shoulder harness with a between-the-legs safety belt secures each Rider over the head and across the chest. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size. A test seat is located at the ride entrance which can be used to ensure proper fit and comfort prior to waiting in line.

Rider Criteria: Guests must have a minimum of three extremities; One functioning arm that includes a hand and two legs. Two functioning arms including hands are sufficient if the Guest has a normal center of gravity and sufficient lower extremities to ensure the ride restraint system adequately restrains them. Both legs must include the knee. Guests with a cervical collar, neck brace, or broken collarbone are not permitted to ride. Guests with certain amputations may be able to ride with the use of a separate full body harness provided the Guest has remaining leg and arm residual limbs to be secured by the harness. Prosthesis are not permitted. Casts are not permitted on this ride.

Rider Access: Alternate access is mainstreamed via the ride Fast Lane entrance. Guests using a manual or electric wheelchair or an ECV should proceed to the exit. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of elevating themselves up into the suspended seat. Please do not use the ride restraints for support while entering and exiting.

Nitro 5



Guests must be at least 54" tall to ride.

A high-speed steel roller coaster with a combination of banked turns and airtime hills.

Restraint System: An individual lap bar secures each Rider across the thighs and pelvis. Due to the nature of the restraint, this ride may not accommodate guests of a larger size. A test seat is located at the ride entrance which can be used to ensure proper fit and comfort prior to waiting in line.

Rider Criteria: Guests must have a minimum of three extremities; one functioning arm that includes a hand and two legs that include a foot. Two functioning arms including hands are sufficient instead of two legs with feet as long as the amputation is below the ankle. Guests with a cervical collar, neck brace, or broken collarbone are not permitted to ride. Casts are not permitted on this ride. Alternatively, Guests with certain amputations may be able to ride with the use of a separate full body harness provided the Guest has remaining leg and arm residual limbs to be secured by the harness. Prosthesis are not permitted.

Rider Access: Alternate access is mainstreamed via the ride Fast Lane entrance. Guests using a manual or electric wheelchair or an ECV should proceed to the ramp located in the ride exit, marked with the universal wheelchair symbol. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of elevating themselves up into the seat. Please do not use the ride restraints for support while entering and exiting.

WARNING: Magnetic systems are used during this ride.

Porky Pig Camp Wagons 2



*Guests must be at least 42" tall to ride alone **or** accompanied by a Supervising Companion. Hand-held infants are not permitted.*

A Ferris wheel ride where guests ride in gondolas suspended from the outer rim of the wheel. Riders will experience changes in direction and elevation.

Restraint System: A door encloses the ride unit.

Rider Criteria: There are no extremity requirements to ride on the *Porky Pig* Camp Wagons. Guests who do not have independent seated postural control, an appropriate center of gravity, or appropriate observed behavior may not ride.

Prostheses are permitted on the ride. Guests with a cervical collar, neck brace, are not permitted to ride.

Rider Access: Alternate Access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a Companion, and be capable of stepping up and over the side of the ride unit.

Raja's Rickshaws 2



Guests must be under 48" tall to ride. Hand-held infants are not allowed.

Rotating cars are mounted on counter-rotating arms, which produces strong accelerations and side-to-side movement, changing force and direction rapidly.

Restraint System: A shared lap bar and seatbelt secures all Riders in the row across the thighs and pelvis. The smaller Rider must sit on the inside seat.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm and one functioning leg. Guests with a cervical collar, neck brace, broken collarbone, or braced arm cast are not permitted to ride. Riders who do not meet the extremity requirements may be able to ride Raja's Rickshaws by utilizing a Supplemental Restraint Harness, if all other requirements are met.

Rider Access: Alternate Access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a Companion, and be capable of stepping up and over the side of the ride unit.

Roaring Rapids 4



*Riders must be at least 42" to ride alone **or** 36" tall **and** accompanied by a Supervising Companion.*

A family water ride where Riders travel in rafts along a man-made river full of rapids, geysers, canyons, and waterfalls. Rafts float and bounce down high-speed rapids, often rotating rapidly after impacting with the bank of the river. Riders will get wet.

Restraint System: A shared seatbelt secures all Riders in the row across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm extremity and one functioning leg extremity. Casts may not restrict the Rider from bending the elbow or knee, and may not restrict the restraints in any way. Guests with a cervical collar, neck brace, or broken collarbone are not permitted to ride.

Rider Access: Alternate access is mainstreamed via the ride Fast Lane entrance. Guests using a manual or electric wheelchair or an ECV should proceed to the ramp located across from Fast Lane entrance ride exit, marked with the universal wheelchair symbol. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of elevating themselves up into the seat. Please do not use the ride restraints for support while entering and exiting. Please use caution, as the ride unit may shift when entering and exiting. Watch your step, as the ride unit may be slippery and wet.

WARNING: Rafts may bump into the side of channel and other rafts.

Runaway Mine Train 4



Guests must be at least 44" tall to ride.

A steel roller coaster. Riders will experience rapid changes in direction.

Restraint System: An individual lap bar secures each Rider across the thighs and pelvis. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size.

Rider Criteria: Guests must have a minimum of three functioning extremities. Guests with a cervical collar, neck brace, broken collarbone, full leg cast, full arm cast, or braced arm cast are not permitted to ride. Prostheses are not permitted on the ride. Riders who do not meet the extremity requirements may be able to ride Runaway Mine Train by utilizing a Supplemental Restraint Harness, if all other requirements are met.

Rider Access: Alternate access is mainstreamed via the ride Fast Lane entrance. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of elevating themselves up into the seat. Please do not use the ride restraints for support while entering and exiting.

Safari Off Road Adventure



*Guests must be at least 54" to ride alone **or** accompanied by a Supervising Companion.*

An attraction that allows you to get up close to the animals in the Safari. Trucks may go off road through bumpy terrain.

Guest Criteria: There are no extremity requirements to ride on the Safari Off road Adventure. Guests who do not have

independent seated postural control, an appropriate center of gravity, or appropriate observed behavior must ride with a Supervising Companion.

Guest Access: Alternate access is at the attractions exit. Guests using motorized wheelchairs or EVCs will be required to transfer to a non-motorized wheelchair located at the attraction. Due to the nature of the attraction and for the safety of guests and animals, service animals are not permitted within the Wild Safari of no the Tour.

Saw Mill Log Flume 4



*Guests must be at least 46" tall to ride alone **or** accompanied by a Supervising Companion. Hand-held infants are not allowed.*

This is a water flume ride; Riders may get wet. Riders will be seated in a rocking boat and brace for a plunge down a chute and a splash of water.

Restraint System: N/A.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm and one functioning leg. Guests with a cervical collar, neck brace, broken collarbone, or braced arm cast are not permitted to ride.

Rider Access: Alternate access is mainstreamed via the ride Fast Lane entrance. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of elevating themselves up into the seat. Please do not use the ride restraints for support while entering and exiting. Please use caution, as the ride unit may shift when entering and exiting. Watch your step, as the ride unit may be slippery and wet.

WARNING: Boats may bump into the side of channel and other boats.

Scrambler 3



*Guests must be 48" tall to ride alone **or** 36" tall **and** accompanied by a Supervising Companion.*

Rotating cars are mounted on counter-rotating arms, which produces strong accelerations and side-to-side movement, changing force and direction rapidly.

Restraint System: A shared lap bar and seatbelt secures all Riders in the row across the thighs and pelvis. The smaller Rider must sit on the inside seat

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm and one functioning leg. Two functioning arms are sufficient instead of one functioning arm and one functioning leg if the guest has a normal center of gravity and lower extremities are sufficiently strong to support weight against the restraint under the dynamic conditions of the ride. Amputations must be at the knee or below. Guests may have two functioning legs instead of one functioning arm and one functioning leg. Guests with a cervical collar, neck brace, broken collar bone, or braced arm cast are not permitted to ride

Rider Access: Alternate Access is available at the ride exit. Riders will have to transfer into the seat, on their own or with the assistance of a companion. Please use caution when entering and exiting as the ride unit may shift. Do not use the ride restraints for support as they will shift.

Skull Mountain 3



*Guests must be at least 48" tall to ride **or** 44" tall **and** accompanied by a Supervising Companion to ride. Guests over 77" tall cannot ride.*

A junior steel roller coaster with mild drops, bumps, and turns. Riders will experience changes in speed and direction, weightlessness, and rapid movements from side-to-side.

Restraint System: A shared lap bar secures all Riders in the row across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of three functioning extremities. Guests with a cervical collar, neck brace, broken collarbone, full leg cast, full arm cast, or braced arm cast are not permitted to ride. Prostheses are not permitted on the ride. Riders who do not meet the extremity requirements may be able to ride Skull Mountain by utilizing a Supplemental Restraint Harness, if all other requirements are met.

Rider Access: Alternate access is mainstreamed via the ride Fast Lane entrance. Guests using a manual or electric wheelchair or an ECV should proceed to the ramp located in the ride exit, marked with the universal wheelchair symbol. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of elevating themselves up into the seat. Please do not use the ride restraints for support while entering and exiting. Please use caution, as the ride unit may shift when entering and exiting.

Sky Screamer 4



Guests must be at least 44" tall to ride.

A chair swing thrill ride with free hanging seats suspended from an elevated and rotating gondola. Riders will rotate in a circular motion as the gondola ascends and descends the tower.

Restraint System: An individual lap bar and a between-the-legs safety belt secures each Rider. An additional individual seatbelt is positioned across the chest and under the arms of each Rider. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size.

Rider Criteria: Guests must have a minimum of four functioning extremities. One naturally fully formed and functioning arm absent of prosthetic devices, and one arm that extends at the minimum to the elbow and two legs that include the knee. Guests with a cervical collar, neck brace, full or braced arm cast, or full leg cast are not permitted to ride. Amputations must be below the knee. Prostheses are not permitted on the ride. Riders who do not meet the extremity requirements may be able to ride Sky Screamer by utilizing a Supplemental Restraint Harness, if all other requirements are met.

Rider Access: Alternate access is mainstreamed via the ride Fast Lane entrance. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of elevating themselves up into the seat. Please do not use the ride restraints for support while entering and exiting.

Sky Zooma 2



*Guests must be at least 42" tall to ride **or** accompanied by a Supervising Companion to ride. Hand-held Infants are not permitted.*

A hot air balloon ride that spins and raises Riders in the air.

Restraint System: A shared seatbelt secures each Rider across the thighs and pelvis. A door further encloses the ride unit.

Rider Criteria: Guests must have a minimum of four functioning extremities. One naturally fully formed and functioning arm absent of prosthetic devices, and one arm that extends at the minimum to the elbow and two legs that include the knee. Guests with a cervical collar, neck brace, full or braced arm cast, or full leg cast are not permitted to ride. Amputations must be below the knee. Prosthesis are not permitted on the ride. Riders who do not meet the extremity requirements may be able to ride Sky Zooma by utilizing a Supplemental Restraint Harness, if all other requirements are met.

Rider Access: Alternate Access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a Companion, and be capable of stepping up and over the side of the ride unit.

Sling Shot 5



*Guests must be at least 44" tall to ride **and** a combined weight of 110lbs. Single Riders are not permitted.*

A two-person capsule that is attached to steel cables and propels Riders in the air. Riders will experience weightlessness, rapid movements from side-to-side, and rapidly changing forces/directions.

Restraint System: A shoulder harness with a between-the-legs safety belt secures each Rider over the head and across the chest. Due to the nature of the restraint, this ride may not accommodate guests of a larger size.

Rider Criteria: Guests must have a minimum of three functioning extremities; two functioning arms with a hand (excluding Prosthesis) and one functioning legs with foot (excluding Prosthesis). Prosthesis are not permitted on the ride. Guests with a cervical collar, neck brace, broken collarbone, full arm cast, braced arm cast, or full leg cast are not permitted to ride. Riders who do not meet the extremity requirements may be able to ride Sling Shot by utilizing a Supplemental Restraint Harness, if all other requirements are met.

Rider Access: Alternate Access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a Companion, and be capable of stepping up and over the side of the ride unit.

NOTE: This is an extra charge attraction.

Storm Chaser 2



*Guests must be at least 42" tall to ride **or** accompanied by a Supervising Companion to ride. Hand-held Infants are not permitted.*

A chair swing thrill ride with free hanging seats suspended from an elevated and rotating gondola.

Restraint System: A shared seatbelt secures each Rider across the thighs and pelvis. A door further encloses the ride unit.

Rider Criteria: Guests must have a minimum of four functioning extremities. One naturally fully formed and functioning arm absent of prosthetic devices, and one arm that extends at the minimum to the elbow and two legs that include the knee. Guests with a cervical collar, neck brace, full or braced arm cast, or full leg cast are not permitted to ride. Amputations must be below the knee. Prosthesis are not permitted on the ride. Riders who do not meet the extremity requirements may be able to ride Storm Chaser by utilizing a Supplemental Restraint Harness, if all other requirements are met.

Rider Access: Alternate Access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a Companion, and be capable of stepping up and over the side of the ride unit.

SUPERMAN™: Ultimate Flight 5



Guests must be at least 54" tall to ride.

A high-speed, flying, looping roller coaster which turns Riders upside down multiple times. Riders will experience changes in speed and direction, weightlessness, and rapid movements from side-to-side.

Restraint System: A shoulder vest with a between-the-legs lap bar secures each Rider across the chest, thighs, and pelvis. Additional padding constrains both legs across the shins. Feet must be below the shin bar at all times while riding. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size. A test seat is located at the ride entrance which can be used to ensure proper function and comfort prior to waiting in line.

Rider Criteria: Guests must have a minimum of three functioning extremities; one functioning arm extremity and two naturally fully formed and functioning leg extremities. Guests with a cervical collar, neck brace, or broken collarbone are not permitted to ride. Casts are not permitted on this ride. Alternatively, Guests with certain amputations may be able to ride with the use of a separate full body harness provided the Guest has remaining leg and arm residual limbs to be secured by the harness. Prosthesis are not permitted.

Rider Access: Alternate access is mainstreamed via the ride Fast Lane entrance. Guests using a manual or electric wheelchair or an ECV should proceed to the ramp located in the ride exit, marked with the universal wheelchair symbol. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of elevating themselves up into the seat. Please do not use the ride restraints for support while entering and exiting. Please use caution, as the ride unit may shift when entering and exiting.

Super Roundup 3



Riders must be at least 42" tall to ride this ride.

Guests stand in a high-speed circular ride unit, which rises to a tilted position while rotating. Riders will experience strong accelerations and centrifugal forces.

Restraint System: A safety chain encapsulates the Riders within their stall. A door further encloses all Riders into the ride unit.

Rider Criteria: Guests must have a minimum of three functioning extremities; one (1) functioning arm extremity and two (2) naturally fully formed and functioning leg extremities. Guests with a cervical collar, neck brace, or broken collar bone are not permitted to ride. Guests with a cervical collar, neck brace, broken collar bone, full arm cast, braced arm cast, or full leg cast are not permitted to ride. Riders must also be able to stand unassisted.

Rider Access: Alternate Access is available at the ride exit. Riders will have to take several steps up to the ride unit and remain standing during the entire cycle.

Tango 2



*Guests must be at least 42" tall to ride **or** accompanied by a Supervising Companion to ride. Hand -held infants are not permitted.*

A moderate family ride with circulating and spinning motions.

Restraint System: A door encloses the ride unit.

Rider Criteria: Guests must have a minimum of two functioning extremities; Riders must possess one functioning arm extremity and one functioning leg extremity. Guests with a cervical collar, neck brace, or broken collarbone are not permitted to ride. Riders who do not meet the extremity requirements may be able to ride Tango by utilizing a Supplemental Restraint Harness, if all other requirements are met.

Rider Access: Alternate Access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a Companion, and be capable of stepping up and over the side of the ride unit.

THE DARK KNIGHT™: Coaster 4



*Guests must be at least 48" tall to ride **or** 42" tall **and** accompanied by a Supervising Companion to ride.*

A steel roller coaster with airtime hills and hairpin turns. Riders will experience changes in speed and direction, moments of weightlessness, and rapid movements from side-to-side.

Restraint System: An individual lap bar secures each Rider across the thighs and pelvis. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size.

Rider Criteria: Guests must have a minimum of three functioning extremities; one functioning arm extremity and two naturally fully formed and functioning leg extremities. Guests with a cervical collar, neck brace, broken collarbone, full arm cast, braced arm cast, or full leg cast are not permitted to ride. Alternatively, Guests with certain amputations may be able to ride with the use of a separate full body harness provided the Guest has remaining leg and arm residual limbs to be secured by the harness. Prosthesis are not permitted.

Rider Access: Alternate access is mainstreamed via the ride Fast Lane entrance. Guests using a manual or electric wheelchair or an ECV should proceed to the ramp located in the ride exit, marked with the universal wheelchair symbol. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of elevating themselves up into the seat. Please do not use the ride restraints for support while entering and exiting. Please use caution, as the ride unit may shift when entering and exiting.

WARNING: This ride contains strobe lighting.

THE FLASH™: Vertical Velocity 5



*Guests must be at least 56" tall to ride **or** 48" tall **and** accompanied by a Supervising Companion to ride. Guests over 76" tall cannot ride.*

An exciting roller coaster with steep drops, fast turns, and inverted loops.

Restraint System: An individual lap bar with a between-the-legs safety belt and a safety belt harness secures each Rider over the head, across the chest, thighs, and pelvis. Due to the nature of the restraint, this ride may not accommodate guests of a larger size.

Rider Criteria: Guests must have a minimum of two functioning extremities. Guest must have 2 legs, of which only the feet may be missing or a minimum of 1 natural leg including (partial) foot and one upper leg which extends to the end of the seat is required. The required lower extremities may be paralyzed. No natural arm extremities are required. Arm Prosthesis are not permitted. Guests with a cervical collar, neck brace, broken collarbone, braced arm cast, or full leg cast are not permitted to ride. Alternatively, Guests with certain amputations may be able to ride with the use of a separate full body harness provided the Guest has remaining leg and arm residual limbs to be secured by the harness.

Rider Access: Alternate access is mainstreamed via the ride Fast Lane entrance. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of elevating themselves up into the seat. Please do not use the ride restraints for support while entering and exiting. Please use caution, as the ride unit may shift when entering and exiting.

WARNING: Magnetic systems are used during this ride

NOTE: Loose articles are not permitted past entrance. They may either be left with a non-rider or be placed in lockers for storage."

THE JOKER™ 5



Guests must be at least 48" tall ***and*** *less than 77" tall to ride.*

Maximum weight – 300lbs.

A 4D free spin roller coaster which flips Riders upside down multiple times. Riders will experience weightlessness and rapid movements creating a unique experience.

Restraint System: A shoulder harness with a between-the-legs safety belt secures each Rider over the head and across the chest. Due to the nature of the restraint, this ride may not accommodate Riders of a larger size. A test seat is located at the ride entrance which can be used to ensure proper fit and comfort prior to waiting in line.

Rider Criteria: Guests must have a minimum of three functioning extremities; one functioning arm that includes at least three fingers and the ability to grip and two functioning legs. Guests with any type of Prosthesis are not permitted to ride. Guests with a cervical collar, neck brace, broken collarbone, full arm cast, braced arm cast, or leg casts are not permitted to ride. Riders who do not meet the extremity requirements may be able to ride THE JOKER™ by utilizing a Supplemental Restraint Harness, if all other requirements are met.

Rider Access: Alternate access is mainstreamed via the ride THE FLASH™ pass entrance. Guests using a manual or electric wheelchair or an ECV should proceed to the ramp located across from THE FLASH™ Pass Entrance ride exit, marked with the universal wheelchair symbol. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of elevating themselves up into the seat. Please do not use the ride restraints for support while entering and exiting. Please use caution, as the ride unit may shift when entering and exiting.

WARNING: Magnetic systems are used during this ride.

NOTE: Loose articles are not permitted past entrance. They may either be left with a non-rider or be placed in lockers for storage.

Tree Top Hopper 2



Guests must be at least 36" tall ***and*** *less than 54" tall to ride.*

This is a tower ride where Riders are propelled to the top and bounce down to the platform. Riders will experience weightlessness and rapidly changing forces and directions.

Restraint System: A shared lap bar is positioned above the laps of all Riders in the row with an individual safety belt. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm and one functioning leg. Guests with a cervical collar, neck brace, broken collarbone, braced arm cast, or leg cast are not permitted to ride. Guests with any type of Prosthesis should not ride unless they can ensure the device is properly secured and will remain in place during the ride.

Rider Access: Alternate Access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a Companion, and be capable of elevating themselves up into the seat. Please do not use the ride restraints for support while entering and exiting, as they will shift.

Wave Swinger 3



Guests must be 48" tall to ride.

Maximum Weight - 230 lb. per Rider.

A chair swing family ride with free hanging seats suspended from an elevated, rotating, and slanting tower. Riders will rotate in a circular motion as the tower begins to rise.

Restraint System: An individual lap bar and a between-the-legs safety belt secures each Rider. Due to the nature of the restraint, this ride may not accommodate guests of a larger size.

Rider Criteria: Guests must have a minimum of two functioning extremities; Riders must possess one functioning arm extremity and one functioning leg extremity. Casts may not restrict the Rider from bending the elbow, and may not restrict the restraints in any way. Guests with a cervical collar, neck brace, Leg cast or broken collarbone are not permitted to ride. Riders who do not meet the extremity requirements may be able to ride Wave Swinger by utilizing a Supplemental Restraint Harness, if all other requirements are met. Prosthesis are not permitted.

Rider Access: Alternate Access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of elevating themselves up into the seat. Please use caution when entering and exiting as the ride unit may shift. Do not use the ride restraints for support as they will shift.

Wile E. Coyote Canyon Blaster 2



*Guests must be at least 42" tall to ride **or** 36" tall **and** accompanied by a Supervising Companion to ride.*

This is a circular ride where cars move up and down on a rotating table. Riders will experience acceleration and side-to-side movement. The smaller Rider must sit on the inside seat.

Restraint System: A shared seatbelt secures each Rider across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm and one functioning leg. Guests with a cervical collar, neck brace, broken collarbone, braced arm cast, or leg cast are not permitted to ride. Guests with any type of Prosthesis should not ride unless they can ensure the device is properly secured and will remain in place during the ride.

Rider Access: Alternate Access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a Companion, and be capable of elevating themselves up into the seat. Please do not use the ride restraints for support while entering and exiting, as they will shift.

WONDER WOMAN™: Lasso of Truth 5



*Guests must be at least 52" tall **and** less than 80" tall to ride.*

A spinning thrill ride that quickly increases in speed while moving side to side. Riders will experience weightlessness and rapid movements from side-to side.

Restraint System: A shoulder harness with a between-the-legs safety belt secures each Rider over the head and across the chest. Due to the nature of the restraint, this ride may not accommodate Riders of a larger size.

Rider Criteria: Guests must have a minimum of four functioning extremities. One naturally fully formed and functioning arm absent of prosthetic devices, and one arm that extends at the minimum to the elbow and two legs that include the knee. Guests with a cervical collar, neck brace, full or braced arm cast, or full leg cast are not permitted to ride. Amputations must be below the knee. Prosthesis are not permitted on the ride.

Riders who do not meet the extremity requirements may be able to ride WONDER WOMAN™: Lasso of Truth by utilizing a Supplemental Restraint Harness, if all other requirements are met.

Rider Access: Alternate access is mainstreamed via the ride Fast Lane entrance. Guests will have to take several steps, on their own or with the assistance of a Companion, and be capable of elevating themselves up into the seat. Please do not use the ride restraints for support while entering and exiting.

ENTERTAINMENT VENUES

Due to the popularity of our shows, we suggest you arrive early as seating may be limited. Show schedules are available at Guest Services, on the Great Adventure mobile app, and at any theater entrance. All entertainment venues are accessible to Guests who may have a mobility impairment. Assisted listening devices are available for Guests at each theater. Large print scripts may also be available. Ask any Associate at the venue for assistance.

SHOWCASE THEATER

Showcase Theater, located in Metropolis, indoor theater with air conditioning and heating. There are viewing areas that accommodate wheelchairs and companions on the theaters floor level. Please ask an usher for assistance.

MOVIE TOWN ARENA

Movie Town Arena, located in Movie Town, is an outdoor amphitheater. There are viewing areas that accommodate wheelchairs and companions on the lower floor. Please ask an usher for assistance..

WILDERNESS THEATER

Wilderness Theater is an outdoor theater with shade covering. There are viewing areas that accommodate wheelchairs and companions within the theater. Please ask an usher for assistance.

FRIGHT FEST

Fright Fest At Great Adventure has extreme attractions that are designed to scare and startle. These attractions and the park in general will have areas of low lighting, strobe lighting, loud sound, and dense fog. Guests with respiratory sensitivities, history of seizures or epilepsy, sensitivities to latex, or sensitivities to loud music and sound effects are advised not to participate in these attractions. Characters in our Fright Fest attractions will not touch you; please do not touch them in any manner. Guests that do will be removed from the park without refund. Rowdy behavior and profanity are also causes for removal from the park. For safety reasons, Guests may not wear their own face paint, costumes, or masks. Alternate Access may be available. Please visit the Ride Information Center for more information. Service animals are welcome to

attend Fright Fest events. They are permitted to walk through the park areas, including scare zones. Please adhere to all posted and verbal warnings and directions.

TRICKS & TREATS

This event is a special daytime Halloween family-fun event. Enjoy all the themed attractions and activities specially designed for kids. For more information on the event, attractions or services offered visit Guest Services.

NOTES

WARNING

There are inherent risks in participating in any amusement attraction. If you choose to participate, you accept these risks and agree to do so responsibly. Read all important safety information prior to riding and obey all posted and verbal instructions. For your protection, each attraction is rated for its special features including height, speed, direction, and dynamic forces. You know your physical conditions and limitations, Great Adventure does not. If you suspect your health could be at risk, or you could aggravate any pre-existing condition, **do not ride!**

All restraint systems, including lap bars, shoulder harnesses, and seatbelts, must be positioned, fastened, and tightened properly to allow Guests to ride.

Information in this guide is subject to changes.

Six Flags®
GREAT ADVENTURE

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